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KART PRODUCTS



AL AIN RACEWAY ENDURANCE SERIES 2016 - 17

OFFICIAL EVENT SPORTING REGULATIONS

VERSION 26.07.16

The final text of these Sporting Regulations shall be the English version which will be used should any dispute arise as to their interpretation. Headings in this document are for ease of reference only and do not form part of the regulations.

1 – GENERAL EVENT INFORMATION

This event shall be run in accordance with the operational guidelines set in place by Al Ain Raceway International Kart Circuit.

1.1 – ORGANISERS/PROMOTERS

Al Ain Raceway International Kart Circuit
P.O Box: 85393
Khattam Al Shiklah Street,
Al Ain, UAE

Telephone: +971 (0) 3 768 6662
Fax: +971 (0) 3 768 8477
E-mail: sales@alainraceway.com
Website: www.alainraceway.com

1.2 – PROVISIONAL DATES & SCHEDULE

Round 1: 16 September 2016 (6 Hours)
Round 2: 18 November 2016 (9 Hours)
Round 3: 10 March 2017 (12 Hours)
Round 4: 21 April 2017 (9 Hours)

The official time schedule for each event will be announced to all registered teams prior to the event.

Please note that the organisers reserve the right to alter the time schedule at any time. Confirmed entrants will be immediately notified of any necessary amendments.

✉ P.O.Box 85393. Al Ain. UAE.

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@ sales@alainraceway.com

🌐 www.alainraceway.com

1.3 - ENTRIES:

1.3.1 – How to enter:

Entries and other enquiries concerning the event are to be made through Al Ain Raceway using the contact details given in 1.1.

Team name, driver names and Team Captain will need to be indicated when booking. Team entry form can be downloaded in the below link.

<http://www.alainraceway.com/downloads.html>

(Please check the Special Offers & Events formats section)

1.3.2 - Receipt:

Any entry not accompanied by **BOTH** the correct fee AND completed Team Entry Form shall be null and void.

1.3.3 - Restriction:

A maximum number of teams applies. Entry will be accepted on a first come first served basis in the order of receipt of the entries.

Senior (Professional & Clubman) - 20 teams (390 cc karts)

Junior – 10 teams (270cc karts)

1.3.4 - Fees:

All entry registrations are subject to availability and according to the following payment structure.

▪ FULL SERIES RATES:

• 4 WEEKS ADVANCE ENTRY FOR ENTIRE SERIES (4 ROUNDS)

AED 9,500 per team

Discount AED 5,250 (over 35%)

Payment must be received before 31st August 2016.

• SHORT ADVANCE ENTRY FOR ENTIRE SERIES (4 ROUNDS)

AED 10,750 per team

Discount AED 4,000 (27%)

Payment must be received by 16th September 2016.

▪ SINGLE EVENT RATES

• 4 WEEKS ADVANCE PAYMENT

AED 2,250 per team – for 6 Hour Endurance

AED 3,000 per team – for 9 Hour Endurance

AED 4,250 per team – for 12 Hour Endurance

• 2 WEEKS ADVANCE PAYMENT

AED 2,500 per team – for 6 Hour Endurance

AED 3,250 per team – for 9 Hour Endurance

AED 4,750 per team – for 12 Hour Endurance

• WITHIN 2 WEEKS OF EVENT

AED 2,750 per team – for 6 Hour Endurance

AED 3,500 per team – for 9 Hour Endurance

AED 5,000 per team – for 12 Hour Endurance

1.3.5 – Payments:

The following payment methods are available:

Cash	in person at the Al Ain Raceway reception or at any ADIB branch. See "Bank Transfer" and ADIB bank account details below.
Company cheque	made payable to "Al Ain Raceway" to be received no later than payment deadline (see 1.3.4).
Personal cheque	made payable to "Al Ain Raceway" must be cleared by payment deadline (see 1.3.4)
Bank transfer	Proof of transfer must be received no later than the payment deadline. Details of ADIB bank account for Al Ain Raceway follow on the next page.

Bank	Abu Dhabi Islamic Bank
Branch	Al Mina
Account name	Al Ain Raceway
Bank Address	Al Bateen Main Branch, Abu Dhabi, UAE.
Account number	12919752
IBAN #	AE-13-050-0000 0000 12919752
SWIFT CODE	ABDIAEAD

2 – RACE MEETING FORMAT:

The AL AIN RACEWAY ENDURANCE RACE SERIES 2016 - 17 consists of:

- Team Arrival and Registration and Weighing
- Kart allocation draw
- Driver's Briefing(s)
- Non-Qualifying Practice
- Race Briefing and Outside Demonstration
- Qualifying
- Endurance Race
- Award presentation

2.1 – REGISTRATION:

Driver Registration will commence at the beginning of the event at the time stipulated in the event schedule. Each driver is required to complete and sign a Registration Form. Drivers without their own race suit will be issued with one courtesy of Al Ain Raceway (this must be returned after use). Team Captains must ensure that every member of the team signs in and gets changed promptly. We advise you to make the team registration within the allocated time. **Any team(s) or driver(s), who fail(s) to register within the time limit, will receive a penalty in terms of race starting position, fixed time penalty, fixed lap penalty or exclusion from the event (team or driver).**

2.2 – KART ALLOCATION DRAW:

Karts will be drawn at random by one team representative in the presence of the senior officials at the conclusion of registration. Teams will draw in order of completed Registration.

2.3 – DRIVER'S BRIEFING:

All drivers taking part in the AL AIN RACEWAY ENDURANCE RACE SERIES 2016 - 17 (regardless of experience) must attend an initial safety briefing. Additional Team Personnel are also expected to attend. This is compulsory for each round of the series. This short introduction will cover flag and circuit rules as well as kart controls in detail.

Due to the large number of drivers, separate briefings may be necessary. The Race Director will advise Team Captains at the due time and it will be the responsibility of the Captain to ensure that all team drivers are present.

Any driver failing to attend the briefing will incur a penalty at the discretion of the Race Director in terms of time, lap deduction, or disqualification from the event.

2.4 – NON-QUALIFYING PRACTICE:

A fixed number of 5 minutes practice sessions will be scheduled. These will provide an opportunity for each team member to drive the circuit before the race starts.

It is the responsibility of each team to ensure that all their drivers take part in at least one practice session. Each team must ensure that their next driver is race ready and "checked-in" at the pit gates before the end of the previous session.

This will be a fast moving session and tardiness will not be tolerated. Any team member failing to participate in the practice session will not be permitted to take part in the race.

2.5 – RACE BRIEFING AND OUTSIDE DEMONSTRATION:

A further briefing, mandatory for all drivers, will take place immediately after non-qualifying practice. This will be held outside and will incorporate a visual demonstration that will enable all attendees to comprehensively understand fundamental race procedures (e.g. driver changing, fuel stops, etc).

This briefing will cover any issues arising during non-qualifying practice as well as a thorough explanation of the pit lane layout and any extra details pertaining to the race.

Any driver who is absent or caught not paying attention will gain a penalty for their team and may possibly be prevented from racing. This is without exception.

2.6 – QUALIFYING:

Qualifying will commence just after the Practice. At this point, the timing system will be reset and team members will nominate a single driver to represent the team for the 10 minute shoot-out.

On exit of the pit lane, drivers have 10 minutes in which to set their quickest possible lap.

The results of Qualifying will determine the starting positions for the ENDURANCE RACE in terms of best lap time classification.

In the case of 2 or more teams achieving identical best lap times, the second best lap time set by each team during Qualifying will be reviewed in order to determine priority, and so on.

2.7 – ENDURANCE RACE:

All karts will be refuelled in the pit lane after Qualifying and placed on the starting grid in qualifying order while teams determine their start drivers.

Teams will select their start drivers who will make their way to their karts after being checked in by the pit crew.

Start lights will get the race under way from a "standing start" or a "rolling start".

Teams have a fixed time allocation (6, 9 & 12 hours) in which to complete as many laps as possible (see also section 4).

The team completing the largest amount of laps during this period will be declared the overall winners.

Teams completing the same number of laps will be classified in the order in which they cross the finish line.

2.8 – AWARD PRESENTATION:

Trophies will be presented to the top teams in each class according to the official finishing positions in the race.

Trophies will be awarded to 1st, 2nd and 3rd positions overall.

Spot prizes may be issued at the discretion of the organisers. Everyone is encouraged to stay for the presentation.

3 – ELIGIBILITY AND CLASSES:

3.1 – LICENCE REQUIREMENTS:

Drivers do not require a competition licence to take part in the event.

However, all participants are strongly advised to have taken part in at least one Arrive and Drive session beforehand.

All drivers competing in the Professional class must have completed a lap of the International Circuit under 1:27.00s to be eligible.

Arrive and Drive Bookings can be made directly with Al Ain Raceway. Pre-booking is advised.

3.2 – AGE LIMIT:

All drivers must be 16 years of age and over for Clubman & Pro Class

For the Junior category drivers must be 13 to 16 years of age and must be cleared for participation by the Race Director in advance of the event.

Exceptions will be considered for drivers who are under this age at the discretion of the Event Organisers according to such criteria as it deems appropriate.

3.3 – NUMBER OF DRIVERS PER TEAM:

Please refer to the below table for the number of drivers per team information.

Event	Clubman/Pro		Junior	
	Minimum number of drivers	Maximum number of drivers	Minimum number of drivers	Maximum number of drivers
6 Hour	2	6	3	6
9 Hour	2	7	3	7
12 Hour	2	8	3	8

3.4 – CLASSES:

3.4.1 – Clubman:

The Clubman class is recommended for those who have limited experience of kart/endurance racing.

The organisers reserve the right to enforce a team to change classes at their discretion.

3.4.2 – Professional Class:

The Professional class is open to those with endurance karting experience or significant experience on track. Professional teams should respect the fact that Clubman teams are theoretically not quite as proficient and should give them adequate room and tolerance while racing.

All drivers entering the Professional class must have met the minimum lap time requirements as per article 3.1.

3.4.3 – Junior:

The Junior class is recommended for young drivers who meet the age requirement and have some karting experience.

3.5 – WEIGHT LIMIT:

The minimum driver weight is for Senior 80 kg & for Junior 60 kg. Drivers will be weighed by the race administration at registration and their individual weights recorded on a master list. There is no specified maximum driver weight. Drivers will be weighed with race suits and boots only (not gloves, helmets and other items of safety equipment (including rib protectors, neck brace, etc)).

Each kart has the capacity to carry up to 25 kg of removable ballast weights in 5 kg increments. Drivers less than 80 kg will be required to carry ballast during their stints to bring them up to the minimum. Drivers 80 kg or over will not be required to carry additional weight.

Any team fielding a driver who weighs in less than 55 kg will be required to carry additional permanent ballast which will be fitted to the kart by the organisers before practice. This cannot be removed throughout the event, even if an enormous fatty is due to drive for the team!

Drivers wishing to add/remove ballast in between driver changes may do so under the supervision of the pit crew. In each case, the team will be checked for minimum weight compliance using the master list. It is the responsibility of the team member(s) to adjust the ballast weights correctly and safely. Failure to do this will result in delays until the pit crew are satisfied.

For clarification, 80 kg is the minimum. If you weight in at 69 kg, an additional 15 kg will ensure that you reach the minimum weight. 10 kg will not suffice.

4 – ADDITIONAL RACE RULES/PROCEDURES:

4.1 – DRIVER CHANGES:

During the briefing the Race Director will specify a MINIMUM number of driver changes that each team must complete during the course of the race. This will be normally fixed 5 for 6 Hour Endurance Race, 8 for 9 Hour Endurance Race & 11 for 12 Hour Endurance Race. Any team failing to comply will receive a 10 lap penalty for each driver change missed.

There is no set maximum number of driver changes. There is no minimum or maximum time limit on driver stints. Individual team strategy will determine the length of each stint.

The driver change procedure will be explained during the briefing.

The Al Ain Raceway team will monitor all driver changes to ensure that the rules are adhered to.

4.2 – REFUELLING:

The refuelling bay will open from 75 minutes into the race until 30 minutes before chequered flag. A full tank of fuel will normally last between 1.5 and 2 hours. Teams will implement their own refuelling strategy.

The Al Ain Raceway pit crew will handle all fuel. Both exiting and incoming drivers are required to follow the instructions of the pit crew carefully during the potentially hazardous refuelling stop. All karts will remain stationary for 1 minute during the stop in order to ensure parity.

Driver changes ARE permitted during fuel stops. However, this MUST be done from the designated driver change area only and after fuelling is complete. No exceptions.

4.3 – JUMP START:

Any team jumping the start will receive a black flag on the next lap and a subsequent stop-go penalty.

4.4 – PIT LANE SPEED:

Pit lane speed must be kept to walking pace at all times. This is an important safety rule that must be adhered to as the pit lane is the only area in which driven karts are mixed with walking/standing drivers and officials, not to mention the proximity of the fuel bay.

Any team deemed to be speeding in the pits by the officials will receive a large penalty. There will be no arguments without time penalty extensions!

4.5 – UNSPORTING CONDUCT:

The spirit behind the AL AIN RACEWAY ENDURANCE RACE SERIES 2016 - 17 is to drive fast, but drive safe and have fun. These events, whilst extremely competitive, are meant to be enjoyable for drivers, spectators and officials alike.

Unsporting conduct covers a number of areas. Karting is a non-contact sport. Any driver/team found guilty of making contact with another kart with intention will be subject to a suitably large penalty and may be disqualified from the race completely.

Karting is a sport that demands full attention and requires both hands to turn the steering wheel.

Any fingers/fists raised aggressively to other drivers or officials (regardless of circumstance) will be viewed as an offensive gesture and will be subject to a black flag and accompanying penalty.

If a combination of drivers and officials observe an individual driver or team member delivering an obvious offensive gesture, the offending team will be disqualified from the race completely.

4.6 – APPEALS:

Any decision made by the Race Director or Assistant Race Director is final and there will be no scope for appeal. No form of protest or appeal will be humoured during the race.

Any lack of respect shown for event organisers, promoters and sponsors will be dealt with harshly.

4.7 – RACE FINISHING PROCEDURES:

After receiving the chequered flag all karts must proceed directly to the Pit Lane under yellow flag conditions.

5 – OVERALL SCORE AND PENALTIES

Series points are awarded to all teams subject to race classification.

For Series points to be accumulated, teams must retain at least 1 identical driver at each round and race under the same Team Name.

Bonus points will also be awarded for various achievements (see article 5.2).

5.1 – POINT SCORING PER ROUND:

Points awarded as follows:

1 st place	75 points	11 th place	28 points	21 st place	18 points
2 nd place	65 points	12 th place	27 points	22 nd place	17 points
3 rd place	57 points	13 th place	26 points	23 rd place	16 points
4 th place	50 points	14 th place	25 points	24 th place	15 points
5 th place	44 points	15 th place	24 points	25 th place	14 points
6 th place	39 points	16 th place	23 points	26 th place	13 points
7 th place	35 points	17 th place	22 points	27 th place	12 points
8 th place	32 points	18 th place	21 points	28 th place	11 points
9 th place	30 points	19 th place	20 points	29 th place	10 points
10 th place	29 points	20 th place	19 points	30 th place	09 points

5.2 – BONUS POINTS:

Extra Series points are up for grabs as follows:

- 2 “Fastest Lap” bonus points will be awarded to the team with the fastest lap of the race

5.3 – PENALTIES:

Different level of penalties can be given depending on the level of infraction such as:

- Verbal warning
- Warning flag
- 1 minute penalty
- 2 minute penalty
- Black flag
- Exclusion of the event

Penalties will be applied for infringements to the rules such as but not limited to:

- Dangerous driving
- Advantage by contact
- Speeding in pit lane
- Not complying to the minimum driver changes

Teams receiving a black flag will receive a time penalty in accordance with the nature of the offence, at the discretion of the Race Director.

If the black flag is due to cheating or deemed by officials to be an intentional breach of rules, teams may face further penalties including, but not limited to, points deductions and exclusions from race with no refund.

Any individual driver black flagged more than twice during one race may not be permitted to take any further part in the event at the discretion of the Race Director.

6 – KART INFORMATION:

6.1 – KART:

An Intrepid Optima, Honda single-engine powered kart, fitted with fully adjustable seat and adjustable pedals (or equivalent), duly prepared by the organisers for endurance races, will be made available by the organisers to each team.

The actual kart to be used by each team will be allocated by a draw. (See article 2.2).

6.2 – KART DAMAGE:

Each team will be assigned one race-prepared kart at the beginning of practice. Any damage sustained to a kart (during practice, qualifying or the race) as a direct or indirect result of driver error, collision, leaving the circuit, etc, deliberate or otherwise, will be attended to by the Al Ain Raceway Technical staff.

The length of time taken to repair the kart will always depend on the extent of the damage. In this situation, a team will not be issued with a replacement kart. Instead, they will have to wait for their kart to be repaired (even if it takes 12 hours!).

Teams encountering a mechanical/technical problem which is NOT the result of the above may be issued with a replacement kart at the discretion of the Race Director.

6.3 – KART DECORATION:

Team/sponsor stickers are only allowed on the bodywork of the kart in the areas available and free of any other stickers already placed on the kart by the organiser.

Teams must ensure that their kart decorations do not cause damage or leave any residue or they may incur penalties.

Advertising on rental helmets and overalls is not permitted.

7 - SAFETY EQUIPMENT:

7.1 – CRASH HELMET:

Drivers must wear a helmet with efficient and unbreakable protection for the eyes. Helmets are provided. Anyone who wishes to bring their own may do so but it must be inspected and approved by the Race Director or Assistant Race Director prior to practice.

All Helmets must be full-face and fitted with visor/goggles. Visors should be closed when driving. Dark visors are permitted during the daylight hours.

7.2 – RACE SUIT:

Race suits are mandatory. These are provided by Al Ain Raceway.

Drivers wishing to bring their own suits may do so but it must be inspected and approved by the Race Director.

7.3 – GLOVES:

Gloves are mandatory. They must be in good condition and must completely cover the hands and fingers. These are provided.

7.4 – BOOTS:

Shoes, boots or trainers are acceptable and must be in good condition, offering protection for the feet and toes. Sandals and stilettos (high-heels) are not acceptable.